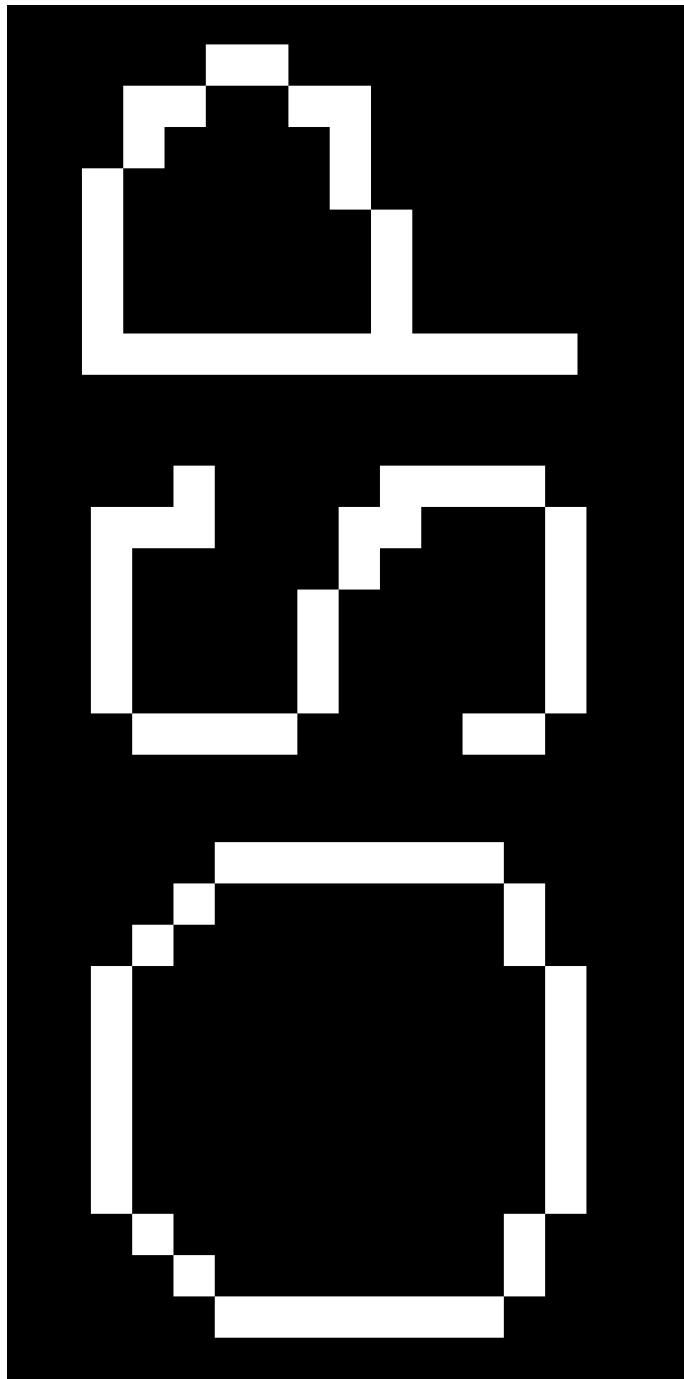


A B C D E F G H I J K L M N O P Q R S T U V W X Y Z
 a b c d e f g h i j k l m n o p q r s t u v w x y z



```
# robothon 2009
# rasterise the shape in glyph „A“
# and draw boxes in a new glyph named „A.silly“
#
from robofab.world import CurrentFont, CurrentGlyph, RGlyph
f = CurrentFont()

for name in (glyph.name for glyph in f):
    sourceGlyph = name

    source = f[sourceGlyph]

    # find out how big the shape is from the glyph.box attribute
    if sourceGlyph != "space":
        xMin, yMin, xMax, yMax = source.box

    # create a new glyph
    dest = f.newGlyph("silly")
    dest.width = source.width

    # get a pen to draw in the new glyph
    myPen = dest.getPen()

    # a function which draws a rectangle at a specified place
    def drawRect(pen, x, y, size=50):
        pen.moveTo((x-.6*size, y-.6*size))
        pen.lineTo((x+.6*size, y-.6*size))
        pen.lineTo((x+.6*size, y+.6*size))
        pen.lineTo((x-.6*size, y+.6*size))
        pen.closePath()

    # the size of the raster unit
    resolution = 60

    # draw from top to bottom
    yValues = range(int(yMin), int(yMax), resolution)
    yValues.reverse()

    # go for it!
    for y in yValues:
        for x in range(int(xMin), int(xMax), resolution):
            # check the source glyph is white or black at x,y:
            if source.pointInside((x, y)):
                drawRect(myPen, x, y, resolution-10)
            # update for each line if you like the animation
            # otherwise move the update() out of the loop
            #dest.update()
            print dest

    source = f.newGlyph(sourceGlyph, clear=True)
    source.appendGlyph(dest)

f.removeGlyph("silly")
f.update()
```

Write my code with
five dozen² errors.